

Facebook App Developer Guide

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Android App Development For Dummies May 15 2021 The updated edition of the bestselling guide to Android app development If you have ambitions to build an Android app, this hands-on guide gives you everything you need to dig into the development process and turn your great idea into a reality! In this new edition of Android App Development For Dummies, you'll find easy-to-follow access to the latest programming techniques that take advantage of the new features of the Android operating system. Plus, two programs are provided: a simple program to get you started and an intermediate program that uses more advanced aspects of the Android platform. Android mobile devices currently account for nearly 80% of mobile phone market share worldwide, making it the best platform to reach the widest possible audience. With the help of this friendly guide, developers of all stripes will quickly find out how to install the tools they need, design a good user interface, grasp the design differences between phone and tablet applications, handle user input, avoid common pitfalls, and turn a "meh" app into one that garners applause. Create seriously cool apps for the latest Android smartphones and tablets Adapt your existing apps for use on an Android device Start working with programs and tools to create Android apps Publish your apps to the Google Play Store Whether you're a new or veteran programmer, Android App Development For Dummies will have you up and running with the ins and outs of the Android platform in no time.

The Complete Idiot's Guide to Android App Development Jan 11 2021 An operating manual for the hottest mobile operating system. The Complete Idiot's Guide® to Android App Development gets novice developers up and running quickly on creating their very own mobile applications, with step-by-step instruction on everything they need to design, develop, test, and publish their fully-featured apps. The Android operating system is now the largest mobile platform in the U.S., and there are now more than 90,000 apps available. Android is completely open and free to all developers. Topics covered include: ? Designing effective and easy-to-navigate user interfaces for apps. ? Adding audio and video support to apps. ? Making the most of Android's hardware, including GPS, social media, built-in camera, and voice integration. ? Publishing application to the Android market.

Android: App Development and Programming Guide Nov 01 2022 #1 Best Seller! - Learn to Program Android Apps - in a Day! 2nd Edition What can this book do for you? Android: Programming Guide: Android App Development - Learn in a Day teaches you everything you need to become an Android App Developer from scratch. It explains how you can get started by installing Android Studio and learning to use the Android SDK Manager. Can you really create an app in just a day? Yes, you can! With Android: Programming Guide: Android App Development - Learn in a Day, you'll learn to create "OMG Android." This app is similar to the "Hello, World" program that many beginners create when learning new computer languages. Soon, you'll have your very own app that greets you by name! Can you create an app and try it out on your personal Android device? Absolutely! Android: Programming Guide: Android App Development - Learn in a Day teaches you to run your app on emulators and devices, and how to put personal touches on your app. You'll learn how to update your apps with the Android SDK Manager, use XML, and add buttons and listeners! There's so much you can learn from this essential book - order your copy TODAY!

I-mode Developer's Guide Nov 08 2020 Users of this book will be able to quickly and efficiently build I-Mode pages using any desired text editor. Following examples and instructions based on the authors' successful experiences, developers will create or convert images from other platforms, create animations and sound files, and develop dynamic database driven I-Mode applications and Web sites using common scripting languages such as Perl, PHP, and Java. They will also understand the relationship between I-Mode and other wireless technologies, and the unique business model of I-Mode. An overview of several "killer applications" that have fueled I-Mode's success will further prepare the reader to create applications that take full advantage of the features of small-screen devices.

elementary Developer Guide Apr 13 2021 This book was created to teach you all about creating and distributing apps for elementary OS. What We Will & Won't Cover We're going to assume you have absolutely no experience in writing apps for elementary OS. But we will assume you have some basic programming knowledge and hopefully a little experience in Vala—or at least similarly-syntaxed languages. If you're not familiar with Vala, we encourage you to brush up on it before reading this book. GNOME's Vala Tutorial is a good place to start. We're also not covering design too much in this guide; that's what the Human Interface Guidelines (HIG) are for, and you're highly encouraged to take a look at them before beginning your app. We're going to assume you have a basic knowledge of—or at least a quick link to—the HIG and focus more on coding. We're going to cover several tasks including: building apps using GTK+, Granite, and other tech available in elementary OS; setting up a build system; hosting your code for collaborative development; packaging and distributing your new app; and more. Imagine You're Learning to Drive a Car As a student driver, you wouldn't expect us to teach you about the inner workings of the car in order to get from one spot to another. Rather, you would expect to hear about the rules of the road and the technique required to make the car perform certain maneuvers. In much the same way, we won't be creating a computer engineering

guidebook. We are going to cover concepts at a higher level. To steer the car analogy in a different direction, as a student mechanic you're going to learn how to change the oil, swap out the seats, and adjust the suspension. We're not going to teach you every technical engineering aspect of internal combustion, aerodynamics, and the like.

Blockchain Developer's Guide Jul 17 2021 Build real-world projects like a smart contract deployment platform, betting apps, wallet services, and much more using blockchain Key Features Apply blockchain principles and features for making your life and business better Understand Ethereum for smart contracts and DApp deployment Tackle current and future challenges and problems relating to blockchain Book Description Blockchain applications provide a single-shared ledger to eliminate trust issues involving multiple stakeholders. It is the main technical innovation of Bitcoin, where it serves as the public ledger for Bitcoin transactions. Blockchain Developer's Guide takes you through the electrifying world of blockchain technology. It begins with the basic design of a blockchain and elaborates concepts, such as Initial Coin Offerings (ICOs), tokens, smart contracts, and other related terminologies. You will then explore the components of Ethereum, such as Ether tokens, transactions, and smart contracts that you need to build simple DApps. Blockchain Developer's Guide also explains why you must specifically use Solidity for Ethereum-based projects and lets you explore different blockchains with easy-to-follow examples. You will learn a wide range of concepts - beginning with cryptography in cryptocurrencies and including ether security, mining, and smart contracts. You will learn how to use web sockets and various API services for Ethereum. By the end of this Learning Path, you will be able to build efficient decentralized applications. This Learning Path includes content from the following Packt products: **Blockchain Quick Reference** by Brenn Hill, Samanyu Chopra, Paul Valencourt **Building Blockchain Projects** by Narayan Prusty What you will learn Understand how various components of the blockchain architecture work Get familiar with cryptography and the mechanics behind blockchain Apply consensus protocol to determine the business sustainability Understand what ICOs and crypto-mining are, and how they work Who this book is for Blockchain Developer's Guide is for you if you want to get to grips with the blockchain technology and develop your own distributed applications. It is also designed for those who want to polish their existing knowledge regarding the various pillars of the blockchain ecosystem. Prior exposure to an object-oriented programming language such as JavaScript is needed.

Android: App Development & Programming Guide: Learn In A Day! Feb 21 2022 Learn to Program Android Apps - in Only a Day! **Android: Programming Guide: Android App Development - Learn in a Day** teaches you everything you need to become an Android App Developer from scratch. It explains how you can get started by installing Android Studio and learning to use the Android SDK Manager. Can you really create an app in just a day? Yes, you can! With **Android: Programming Guide: Android App Development - Learn in a Day**, you'll learn to create "OMG Android". This app is similar to the "Hello, World" program that many beginners create when learning new computer languages. Soon, you'll have your very own app that greets you by name! Can you create an app and try it out on your personal Android device? Absolutely! Learn to run your app on emulators and devices, and how to put personal touches on your app. You'll learn how to update your apps with the Android SDK Manager, use XML, and add buttons and listeners! Order your copy TODAY!

Rational Application Developer V7.5 Programming Guide Jun 27 2022 IBM® Rational® Application Developer for WebSphere® Software v7.5 (Application Developer, for short) is the full function Eclipse 3.4 based development platform for developing Java™ Standard Edition Version 6 (Java SE 6) and Java Enterprise Edition Version 5 (Java EE 5) applications with a focus on applications to be deployed to IBM WebSphere Application Server and IBM WebSphere Portal. Rational Application Developer provides integrated development tools for all development roles, including Web developers, Java developers, business analysts, architects, and enterprise programmers. Rational Application Developer is part of the IBM Rational Software Delivery Platform (SDP), which contains products in four life cycle categories: - Architecture management, which includes integrated development environments - Change and release management - Process and portfolio management - Quality management This IBM Redbooks™ publication is a programming guide that highlights the features and tooling included with Rational Application Developer v7.5. Many of the chapters provide working examples that demonstrate how to use the tooling to develop applications, as well as achieve the benefits of visual and rapid application development. This publication is an update of Rational Application Developer V7 Programming Guide, SG24-7501.

Android: App Development and Programming Guide Mar 25 2022 Become an Android App Developer in the Comfort of Your Own Home! Really? A book that actually teaches you how to create mobile apps without expensive training? Yes - it's easier than you think. You really can write apps - with the help of this amazing book! In **Android: Programming and App Development for Beginners** by Samuel Shields, you'll be taken through a step-by-step process on how to get started and create your first Android application. It provides a wealth of resources and tips for becoming a programmer on this fascinating and lucrative platform! Can you actually get paid for writing Android apps? What do you have to do to get your app into their store? Absolutely - it's simple and easy to enter the Android marketplace! This book includes a special section on guiding your newly-developed app through Android's provisioning and submission process. You could write the next high-grossing mobile app! Don't wait - enter this exciting and profitable business right away. Purchase **Android: Programming and App Development for Beginners** and write your first app TODAY! You'll be so glad you took this first step!

Splunk Developer's Guide Apr 25 2022 Learn the A to Z of building excellent Splunk applications with the latest techniques using this comprehensive guide About This Book This is the most up-to-date book on Splunk 6.3 for developers Get ahead of being just a Splunk user and start creating custom Splunk applications as per your needs Your one-stop-solution to Splunk application development Who This Book Is For This book is for those who have some familiarity with Splunk and now want to learn how to develop an efficient Splunk application. Previous experience with Splunk, writing searches, and designing basic dashboards is expected. What You Will Learn Implement a Modular Input and a custom D3 data visualization Create a directory structure and set view permissions Create a search view and a dashboard view using advanced XML modules Enhance your application using eventtypes, tags, and macros Package a Splunk application using best practices Publish a Splunk application to the Splunk community In Detail Splunk provides a platform that allows you to search data stored on a machine, analyze it, and visualize the analyzed data to make informed decisions. The adoption of Splunk in enterprises is huge, and it has a wide range of customers right from Adobe to Dominos. Using the Splunk platform as a user is one thing, but customizing this platform and creating applications specific to your needs takes more than basic knowledge of the platform. This book will dive into developing Splunk applications that cater to your needs of making sense of data and will let you visualize this data with the help of stunning dashboards. This book includes everything on developing a full-fledged Splunk application right from designing to implementing to publishing. We will design the fundamentals to build a Splunk application and then move on to creating one. During the course of the book, we will cover application data, objects, permissions, and more. After this, we will show you how to enhance the application, including branding, workflows, and enriched data. Views, dashboards, and web frameworks are also covered. This book will showcase everything new in the latest version of Splunk including the latest data models, alert actions, XML forms, various dashboard enhancements, and visualization options (with D3). Finally, we take a look at the latest Splunk cloud applications, advanced integrations, and development as per the latest release. Style and approach This book is an easy-to-follow guide with lots of tips and tricks to help you master all the concepts necessary to develop and deploy your Splunk applications.

Alfresco One 5. X Developer's Guide - Second Edition Oct 08 2020 Your one stop guide to becoming a pro enterprise app developer by exploring the latest features of Alfresco One 5.x About This Book* Create reliable and secure enterprise apps with the latest Alfresco One 5.x platform* Explore all the latest Alfresco One 5.x APIs such as the CMIS API, Alfresco One API, and

the integrated RESTful API to get more out of your enterprise apps* Unleash the power of the latest JavaScript engine and the JavaScript API for Alfresco to customize your existing apps for the Alfresco 5 platformWho This Book Is ForIf you're an enterprise app developer who wants to create a custom applications with Alfresco, then this book is for you. Previous knowledge with Alfresco would be helpful but is not necessary.What you will learn* Create and manage a custom content model* Configure the Alfresco Share user interface* Create a new AngularJS 2.0 application* Create business process definitions using Activiti Designer* Discover the most common extensions provided by Alfresco* Configure Alfresco to authenticate against LDAP, including "chaining" LDAP with Alfresco authentication* Get familiar with the latest features of Alfresco Mobile, Smart Search, and the new Angular frameworkIn DetailDo you want to create more reliable and secure solutions for enterprise apps? Alfresco One 5.x is your gateway to developing the best industry-standard enterprise apps and this book will help you to become a pro with Alfresco One 5.x development. This book will help you create a complete fully featured app for your organization and while you create that perfect app, you will explore and implement the new and intriguing features of Alfresco.The book starts with an introduction to the Alfresco platform and you'll see how to configure and customize it. You will learn how to work with the content in a content management system and perform interesting operations on content. Next, you will find out how to work with Alfresco Share, an all-purpose user interface for general document management, and customize it. Moving on, you write web scripts that create, read, and delete data in the back-end repository. Further, you'll work with a set of tools that Alfresco provides; to generate a basic AngularJS application supporting use cases, to name a few authentication, document list, document view. Finally, you'll learn how to configure the Alfresco Mobile app and understand how Alfresco handles media management.By the end of the book, you'll know how to configure Alfresco to authenticate against LDAP, be able to set up Single Sign-On (SSO), and work with Alfresco's security services.

Android Wireless Application Development Volume I Jan 29 2020 Android Wireless Application Development has earned a reputation as the most useful real-world guide to building robust, commercial-grade Android apps. Now, authors Lauren Darcey and Shane Conder have systematically revised and updated this guide for the latest Android SDK 4.0. To accommodate their extensive new coverage, they've split the book into two volumes. Volume I focuses on Android essentials, including setting up your development environment, understanding the application lifecycle, designing effective user interfaces, developing for diverse devices, and optimizing your mobile app development process--from design through publishing. Every chapter has been thoroughly updated for the newest APIs, tools, utilities, and hardware. All sample code has been overhauled and tested on leading devices from multiple companies, and many new examples have been added. Drawing on decades of in-the-trenches experience as professional mobile developers, Darcey and Conder provide valuable new best practices--including powerful techniques for constructing more portable apps. This new edition contains full chapters on Android manifest files, content providers, effective app design, and testing; an all-new chapter on tackling compatibility issues; coverage of today's most valuable new Android tools and utilities; and even more exclusive tips and tricks. An indispensable resource for every Android development team member.

A Frontend Web Developer's Guide to Testing Dec 22 2021 This book is a comprehensive guide to frontend web app testing. You'll develop a solid understanding of the advanced features that lead testing frameworks offer and the pillars of a successful web app testing strategy. With this book, you'll be able to devise a suitable testing strategy using both code coverage and test coverage measurements.

The Software Developer's Guide Jul 05 2020 There are plenty of books that show you how to write applications in a specific language. They explain the nuts and bolts of the syntax and the use of the tools to build applications with the latest features and functionality available. There are also a number of fine books that show you how to be "a computer consultant." But there are a whole host of issues specific to the business of writing, delivering and supporting custom software systems. This is the only book that will take you on a step-by-step tour of the entire process. "DevGuide 3", with over 150 pages of new material, shows you how to do "The Other 90%" of the work involved in producing custom software applications.

Beginning PowerApps Aug 06 2020 Build mobile apps that specifically target your company's unique business needs, with the same ease of writing a simple spreadsheet! With this book, you will build business apps designed to work with your company's systems and databases, without having to enlist the expertise of costly, professionally trained software developers. In **Beginning PowerApps**, author and business applications expert Tim Leung guides you step-by-step through the process of building your own mobile app. He assumes no technical background, although if you have worked with Excel, you are one step closer. He guides you through scenarios, such as what to do if you have existing databases with complex data structures and how to write screens that can connect to those data. You will come away with an understanding of how to set up screen navigation, manipulate data from within apps, and write solutions to perform specific tasks. What You'll Learn Connect with data Write formulas Visualize your data through charts Work with global positioning systems (GPS) Build flows Import and export data Manage offline scenarios Develop custom application programming interfaces (API) Who This Book Is For Beginners and non-developers, and assumes no prior knowledge of PowerApps

Android Auto Tour Guide Apr 01 2020 Android Auto Tour Guide: App Development for Android Auto is a book on Android Auto, the platform which aims to extend the Android experience into the automobile dashboard and has widespread support from major automobile manufacturers. It covers the exciting new frontier of the convergence of the in-vehicle infotainment system with the rest of the consumer digital experience. This book is intended for software engineers, product managers, and business executives alike who are interested in evaluating the possibility of extending product or platform offerings into the automobiles of zillions of Android phone users. Learn the Android Auto platform & hands-on Android Auto automotive app development: setting up a suitable environment for Android Auto development, using the Android Auto Desktop Head-unit emulator (DHU), relevant Messaging and Audio APIs for Android Auto, navigating the Google Play Store approval process for Android Auto, Android Studio 2.0 (preview), Android version 6, Marshmallow, API level 23, design considerations for Android Auto / in-vehicle applications Android Auto on the road in a real vehicle. Also, gain insight into the emerging trends in consumer transportation - car sharing, pay-per-ride based model of transportation, and autonomous/self driving cars."

Skill Up: A Software Developer's Guide to Life and Career Feb 09 2021 This unique book provides you with a wealth of tips, tricks, best practices, and answers to the day-to-day questions that programmers face in their careers. It is split into three parts: Coder Skills, Freelancer Skills, and Career Skills, providing the knowledge you need to get ahead in programming. About This Book Over 50 essays with practical advice on improving your programming career Practical focus gives solutions to common problems, and methods to become a better coder Includes advice for existing programmers and those wanting to begin a career in programming Who This Book Is For This book is useful for programmers of any ability or discipline. It has advice for those thinking about beginning a career in programming, those already working as a fully employed programmer, and for those working as freelance developers. What You Will Learn Improve your soft skills to become a better and happier coder Learn to be a better developer Grow your freelance development business Improve your development career Learn the best approaches to breaking down complex topics Have the confidence to charge what you're worth as a freelancer Succeed in developer job interviews In Detail This is an all-purpose toolkit for your programming career. It has been built by Jordan Hudgens over a lifetime of coding and teaching coding. It helps you identify the key questions and stumbling blocks that programmers encounter, and gives you the answers to them! It is a comprehensive guide containing more than 50 insights that you can use to improve your work, and to give advice in your career. The book is split up into three topic areas: Coder Skills, Freelancer Skills, and Career Skills, each containing a wealth of practical advice. Coder Skills contains advice for people

starting out, or those who are already working in a programming role but want to improve their skills. It includes such subjects as: how to study and understand complex topics, and getting past skill plateaus when learning new languages. Freelancer Skills contains advice for developers working as freelancers or with freelancers. It includes such subjects as: knowing when to fire a client, and tips for taking over legacy applications. Career Skills contains advice for building a successful career as a developer. It includes such subjects as: how to improve your programming techniques, and interview guides and developer salary negotiation strategies. Style and approach This unique book provides over 50 insightful essays full of practical advice for improving your programming career. The book is split into three broad sections covering different aspects of a developer's career. Each essay is self-contained and can be read individually, or in chunks.

Beginning Flutter May 27 2022 Build your first app in Flutter—no experience necessary! Beginning Flutter: A Hands-On Guide to App Development is the essential resource for both experienced and novice developers interested in getting started with Flutter—the powerful new mobile software development kit. With Flutter, you can quickly and easily develop beautiful, powerful apps for both Android and iOS, without the need to learn multiple programming languages or juggle more than one code base. This book walks you through the process step by step. In Flutter, you'll be working with Dart, the programming language of choice for top app developers. Even if you're just starting out in your development career, you can learn Dart quickly, eliminating the barrier to entry for building apps. This is a more efficient way to develop and maintain cross-platform mobile apps, and this book makes the process even easier with a teach-by-example approach. Focus on providing quality content by eliminating the need to switch between multiple coding languages Learn the ins and outs of Flutter, including all the frameworks, widgets, and tools available to developers Accelerate your app development pace, keeping all the code for your cross-platform app in a single code base Leapfrog barriers to entry to the mobile software market, creating your first app with no experience necessary The Flutter community is growing rapidly and transforming the way Android and iOS apps get made. Beginning Flutter allows you to get on board with the latest app development technology, giving your mobile development career a big head start.

The Complete Idiot's Guide to iPad and iPhone App Development Dec 10 2020 Take a bite out of Apple's iPhone™ success. The Complete Idiot's Guide® to Developing iPhone™ Apps is the perfect introduction for aspiring iPhone™ app creators, offering a step-by-step approach exploring all of the tools and key aspects of programming using the iPhone™ software development kit, including getting the finished product distributed through the App Store. Apple also reports more than one billion downloads of their more than 25,000 available applications, and both the number of applications and the appetite for them keeps growing Of the more than 50,000 companies and individuals who have registered as program developers, 60 percent have never before developed an Apple platform

SQL/400 Developer's Guide Jul 25 2019 A comprehensive Perl reference contains a CD-Rom with sample scripts and applications from the book, in addition to appendices for the advanced Perl user with an alphabetized function reference for the built-in Perl functions, and much more. Original. (All Users).

Bluetooth Application Developer's Guide Aug 30 2022 "Bluetooth (enabled devices) will ship in the billions of units once it gains momentum." - Martin Reynolds, Gartner Group Bluetooth is the most exciting development in wireless computing this decade! Bluetooth enabled devices can include everything from network servers, laptop computers and PDAs, to stereos and home security systems. Most Bluetooth products to hit the market in 2001 will be PC cards for laptop computers and access points, which allow up to seven Bluetooth devices to connect to a network. Reports indicate that by the end of 2003 there will be over 2 billion Bluetooth-enabled devices. Bluetooth-enabled devices communicate with each other through embedded software applications. Bluetooth Developer's Guide to Embedded Applications will provide embedded applications developers with advanced tutorials and code listings written to the latest Bluetooth's latest specification, version 1.1. Written by Bluetooth pioneers from market leaders in Bluetooth software development, Extended Systems and Cambridge Silicon Radio, this is the first advanced level Bluetooth developer title on the market. White Hot Topic While other books introduce readers to the possibilities of Bluetooth, this is the first comprehensive, advanced level programming book written specifically for embedded application developers Authors are responsible for SDK, the market-leading development tool for Bluetooth Comes with Syngress' revolutionary Credit Card CD containing a printable HTML version of the book, all of the source code and sample applications from Extended Systems and Cambridge Silicon Radio

Microsoft HoloLens Developer's Guide Jul 29 2022 Transform the ways you communicate, create, collaborate, and explore using Microsoft HoloLens About This Book Create immersive augmented reality apps for Microsoft HoloLens from scratch Leverage the powerful HoloLens sensors to interact with real-world motions and gestures and make your app life-like Explore the powerful Unity 5 SDK along with the Windows Unified platform to get the most out of your HoloLens app Who This Book Is For If you are a developer who wants to create augmented reality apps for the Microsoft HoloLens platform, then this is the book for you. Coding experience with C# is assumed. What You Will Learn Design an app for HoloLens that is feasible and attractive to use Add gestures and interact with them Create sounds in the app and place them in a 3D space Use voice generation and voice recognition to make your apps more lifelike Interact with the physical environment to place holograms on top of physical objects Compare HoloLens with the other products and know how to use its strengths Use assets from third parties to enrich our app In Detail HoloLens, Microsoft's innovative augmented reality headset, overlaps holograms into a user's vision of their environment. Your ideas are closer to becoming real when you can create and work with holograms in relation to the world around you. If you are dreaming beyond virtual worlds, beyond screens, beyond pixels, and want to take a big leap in the world of augmented reality, then this is the book you want. Starting off with brainstorming and the design process, you will take your first steps in creating your application for HoloLens. You will learn to add gestures and write an app that responds to verbal commands before gradually moving on creating sounds in the app and placing them in a 3D space. You will then communicate between devices in the boundaries of the WUP model. Style and approach This book takes a step-by-step, practical, tutorial-style approach where you will dive deep into HoloLens app development. You will work with the API and write your own complex scripts that would interact with the powerful HoloLens sensors and with realistic examples, you will be able to create immersive 3D apps for HoloLens.

Oracle Mobile Cloud Service Developer's Guide Oct 27 2019 Create Modern, Enterprise Mobile Apps with Oracle Mobile Cloud Service Create and deploy high-performance enterprise mobile applications using the hands-on information contained in this Oracle Press guide. Written by a director of product management within Oracle's platform-as-a-service group, Oracle Mobile Cloud Service Developer's Guide features a start-to-finish case study application that clearly demonstrates key techniques and features. Learn how to set up mobile back ends, work with native SDKs, build custom APIs, and deliver best-in-class mobile services with Oracle Mobile Cloud Service. Oracle Mobile Application Accelerator and enterprise mobile solutions are fully covered in this comprehensive resource. •Explore the features and benefits of Oracle Mobile Cloud Service •Work from the command line, within Oracle Mobile Cloud Service, and native platform IDEs •Visually describe business objects using REST API for Oracle Mobile Cloud Service •Perform CRUD operations on the back end and client side •Develop mobile applications using SDKs for iOS and Android •Build a cross-platform client with Oracle Mobile Application Accelerator •Monitor and administer Oracle Mobile Cloud Service in enterprises of all sizes

Learning Mobile App Development Sep 18 2021 Now, one book can help you master mobile app development with both market-leading platforms: Apple's iOS and Google's Android. Perfect for both students and professionals, Learning Mobile App Development is the only tutorial with complete parallel coverage of both iOS and Android. With this guide, you can master

either platform, or both--and gain a deeper understanding of the issues associated with developing mobile apps. You'll develop an actual working app on both iOS and Android, mastering the entire mobile app development lifecycle, from planning through licensing and distribution. Each tutorial in this book has been carefully designed to support readers with widely varying backgrounds and has been extensively tested in live developer training courses. If you're new to iOS, you'll also find an easy, practical introduction to Objective-C, Apple's native language.

Oracle Mobile Application Framework Developer Guide: Build Multiplatform Enterprise Mobile Apps Sep 06 2020 Master Oracle Mobile Application Framework In Oracle Mobile Application Framework Developer Guide, Oracle ACE Luc Bors explains how to use this powerful tool to create multiplatform mobile apps based on a single code base. Detailed examples and ready-to-use code are provided throughout the book. A complete, step-by-step sample application highlights the robust functionality of Oracle Mobile Application Framework, including data visualization, UX patterns, geographical maps, push notifications, and more. Take full advantage of the visual and declarative development features of Oracle Mobile Application Framework with help from this Oracle Press resource. Configure your IDE for Android and Apple iOS application development Build AMX pages and task flows for mobile applications Work with the binding layer and data controls Create application features and configure access to them in the springboard and navigation bar Call web services using a data control and create an on-device database Implement device interaction services Debug, test, and secure Oracle Mobile Application Framework applications Build an interactive sample app that maximizes Oracle Mobile Application Framework capabilities

ActionScript Developer's Guide to PureMVC Jun 03 2020 Explores the open source framework for developing maintainable applications, covering topics such as modeling the domain, implementing the user interface, and advanced model and view development.

Windows 2000 Web Applications Developer's Guide Mar 13 2021 PLEASE PROVIDE COURSE INFORMATION PLEASE PROVIDE

Android Wireless Application Development Mar 01 2020 Covering all the essentials of modern Android development, an updated, real-world guide to creating robust, commercial-grade Android apps offers expert insights for the entire app development lifecycle, from concept to market. Original.

Android Programming For Beginners: The Ultimate Android App Developer's Guide Jan 23 2022 Mobile application development is now the hottest trend in the programming world. In this book you will learn Android Programming Basics.

iPhone App Development: The Missing Manual Sep 26 2019 Anyone with programming experience can learn how to write an iPhone app. But if you want to build a great app, there's a lot more to it than simple coding: you also need to know how design and market your creation. This easy-to-follow guide walks you through the entire process, from sketching out your idea to promoting the finished product. Get to know the tools for developing your iPhone app Design a great app before you start coding Build a complex app with Xcode and Interface Builder Decide how to brand your app-then beta-test that brand in the real world Learn the inside scoop on how to get your app into the App Store Promote your product, track sales, and build a strong customer following

The Developer's Guide to Oracle Web Application Server 3 Dec 30 2019 Including problem-solving techniques and examples, a manual offers a hands-on method to developing Internet applications compatible with Oracle's Web Application Server, featuring extensive programming code demonstrating the use of Oracle's development tools. Original. (Advanced).

IBM Cloud Private Application Developer's Guide Sep 30 2022 IBM® Cloud Private is an application platform for developing and managing containerized applications across hybrid cloud environments, on-premises and public clouds. It is an integrated environment for managing containers that includes the container orchestrator Kubernetes, a private image registry, a management console, and monitoring frameworks. This IBM Redbooks® publication covers tasks that are performed by IBM Cloud™ Private application developers, such as deploying applications, application packaging with helm, application automation with DevOps, using Microclimate, and managing your service mesh with Istio. The authors team has many years of experience in implementing IBM Cloud Private and other cloud solutions in production environments. Throughout this book, we used the approach of providing you the recommended practices in those areas. As part of this project, we also developed several code examples, which can be downloaded from the Redbooks GitHub web page. If you are an IBM Cloud Private application developer, this book is for you. If you are an IBM Cloud Private systems administrator, you can see the IBM Redbooks publication IBM Private Cloud Systems Administrator's Guide, SG248440.

A Developer's Guide to Amazon SimpleDB Nov 20 2021 The Complete Guide to Building Cloud Computing Solutions with Amazon SimpleDB Using SimpleDB, any organization can leverage Amazon Web Services (AWS), Amazon's powerful cloud-based computing platform-and dramatically reduce the cost and resources associated with application infrastructure. Now, for the first time, there's a complete developer's guide to building production solutions with Amazon SimpleDB. Pioneering SimpleDB developer Mocky Habeeb brings together all the hard-to-find information you need to succeed. Mocky tours the SimpleDB platform and APIs, explains their essential characteristics and tradeoffs, and helps you determine whether your applications are appropriate for SimpleDB. Next, he walks you through all aspects of writing, deploying, querying, optimizing, and securing Amazon SimpleDB applications-from the basics through advanced techniques. Throughout, Mocky draws on his unsurpassed experience supporting developers on SimpleDB's official Web forums. He offers practical tips and answers that can't be found anywhere else, and presents extensive working sample code-from snippets to complete applications. With A Developer's Guide to Amazon SimpleDB you will be able to Evaluate whether a project is suited for Amazon SimpleDB Write SimpleDB applications that take full advantage of SimpleDB's availability, scalability, and flexibility Effectively manage the entire SimpleDB application lifecycle Deploy cloud computing applications faster and more easily Work with SELECT and bulk data operations Fine tune queries to optimize performance Integrate SimpleDB security into existing organizational security plans Write and enhance runtime SimpleDB clients Build complete applications using AJAX and SimpleDB Understand low-level issues involved in writing clients and frameworks Solve common SimpleDB usage problems and avoid hidden pitfalls This book will be an indispensable resource for every IT professional evaluating or using SimpleDB to build cloud-computing applications, clients, or frameworks.

iOS 7 Programming Pushing the Limits Nov 28 2019 Get ready to create killer apps for iPad and iPhone on the new iOS 7! With Apple's introduction of iOS 7, demand for developers who know the new iOS will be high. You need in-depth information about the new characteristics and capabilities of iOS 7, and that's what you'll find in this book. If you have experience with C or C++, this guide will show you how to create amazing apps for iPhone, iPad, and iPod touch. You'll also learn to maximize your programs for mobile devices using iPhone SDK 7.0. Advanced topics such as security services, running on multiple iPlatforms, and local networking with Core Bluetooth are also covered. Prepares experienced developers to create great apps for the newest version of Apple's iOS Thoroughly covers the serious capabilities of iOS 7; information you need in order to make your apps stand out Delves into advanced topics including how to control multitasking, security services, running apps on multiple iPlatforms and iDevices, enabling in-app purchases, advanced text layout, and building a core foundation Also covers REST, advanced GCD, internationalization and localization, and local networking with Core Bluetooth iOS 7 Programming: Pushing the Limits will help you develop applications that take full advantage of everything iOS 7 has to offer.

Alfresco One 5.x Developer's Guide Oct 20 2021 Discover what it means to be an expert developer by exploring the latest features available to you in Alfresco One 5.x About This Book Create reliable and secure enterprise apps with the latest Alfresco One 5.x platform Explore all the latest Alfresco One 5.x APIs such as the CMIS API, Alfresco One API, and the integrated RESTful API to get more out of your enterprise apps Unleash the power of the latest JavaScript engine and the JavaScript API

for Alfresco to customize your existing apps for the Alfresco 5 platform Who This Book Is For If you're an enterprise app developer who wants to create custom applications with Alfresco, then this book is for you. Previous knowledge with Alfresco would be helpful but is not necessary. What You Will Learn Create and manage a custom content model Configure the Alfresco Share user interface Build a new AngularJS 2.0 application Create business process definitions using Activiti Designer Discover the most common extensions provided by Alfresco Configure Alfresco to authenticate against LDAP, including & chaining" LDAP with Alfresco authentication Get familiar with the latest features of Alfresco Mobile SDK, Smart Search, and the new Angular framework In Detail Do you want to create more reliable and secure solutions for enterprise apps? Alfresco One 5.x is your gateway to developing the best industry-standard enterprise apps and this book will help you to become a pro with Alfresco One 5.x development. This book will help you create a complete fully featured app for your organization and while you create that perfect app, you will explore and implement the new and intriguing features of Alfresco. The book starts with an introduction to the Alfresco platform and you'll see how to configure and customize it. You will learn how to work with the content in a content management system and how you can extend it to your own use case. Next, you will find out how to work with Alfresco Share, an all-purpose user interface for general document management, and customize it. Moving on, you write web scripts that create, read, and delete data in the back-end repository. Further on from that, you'll work with a set of tools that Alfresco provides; to generate a basic AngularJS application supporting use cases, to name a few authentication, document list, document view. Finally, you'll learn how to develop your own Alfresco Mobile app and understand how Smart Folders and Search manager work. By the end of the book, you'll know how to configure Alfresco to authenticate against LDAP, be able to set up Single Sign-On (SSO), and work with Alfresco's security services. Style and approach This book takes a step-by-step practical tutorial-style approach helping you create a complete enterprise app using Alfresco.

Introduction to Android Application Development Aug 25 2019 Bonus KitKat material is available for download at www.informit.com/title/9780321940261 What Every Android™ App Developer Should Know Today: Android Tools, App/UI Design, Testing, Publishing, And More This fully reworked edition of a proven title is the most useful real-world guide to building robust, commercial-grade Android™ apps. The content is revised and updated for the latest Android 4.3 SDK and the newest development best practices. Introduction to Android™ Application Development: Android Essentials, Fourth Edition, covers all you need to quickly start developing professional apps for today's Android devices. Three expert developers guide you through setting up your development environment, designing user interfaces, developing for diverse devices, and optimizing your entire app-development process—from design through publication. Updated throughout, this title includes extensive coverage of the most useful new Android tools and utilities. It adds an all-new chapter on planning an amazing Android app user experience, plus extensive new coverage of unit testing, dialogs, preferences, and app publishing. Throughout, key concepts are taught through clear, up-to-date example code. This edition offers Fully updated introductions to the latest Android 4.3 APIs, tools, utilities, and best practices Up-to-date strategies for leveraging new Android capabilities while preserving compatibility Navigation patterns and code samples for delivering more intuitive user experiences Example-based explanations of ActionBar, DialogFragments, and other key concepts Expert automated testing techniques to quickly improve code quality New Google Play Developer Console app publishing techniques that also offer more control For Android developers at all levels of experience, this reference is now more valuable than ever. Students, instructors, and self-learners will especially appreciate new chapter-ending questions and exercises, carefully designed to test knowledge and deepen mastery. Annuzzi has released new source code samples for use with Android Studio. The code updates are posted to the associated blog site: <http://introductiontoandroid.blogspot.com/> Note: This revamped, newly titled edition is a complete update of Android™ Wireless Application Development, Volume I: Android Essentials, Third Edition

iOS Programming For Beginners Aug 18 2021 iOS that is previously known as iPhone OS is a popular mobile operating system developed and distributed exclusively by Apple Inc for Apple hardware. Recently, this operating system has gained much popularity in the mobile world because of its high modern technology. It's the only operating system in the market that provides power to many company's iDevices.

Borland C++ Builder 6 Developer's Guide May 03 2020 0672324806.Id The definitive guide to the latest version of Borlands powerful C++Builder. Provides complete coverage of C++Builder Web Services development, now a key component of C++Builder. Borland C++Builder remains best in class IDE over the past 5 years for C++ solutions. Written by a team of top C++Builder experts with expertise in a variety of technical areas related to C++ application development. C++Builder 6 Developers Guide is revised for the latest version of C++Builder, the biggest update to C++Builder in years. C++Builder is an ANSI C++ IDE. The version 6 adds BizShape, a tool to build Web Services using XML/SOAP, .NET, and BizTalk from Microsoft, and SunONE from Sun Microsystems. Other new components include WebSnap for Web application development, DataSnap for database development, and CLX, which allows cross-platform development for Unix and Linux. The new NetCLX Internet components allow development of cross-platform applications with Apache, Microsoft IIS, and Netscape Web Server applications. C++Builder 6 Developers Guide continues as the definitive guide for Borlands C++Builder, providing a clear and concise reference for C++ developers. C++Builder Developers Guide is a unique combination of over 35 C++Builder experts from around the globe. This team brings hundreds of thousands of working hours in professional software development to the creation of this extensive work. Leading the team are Jarrod Hollingworth, Bob Swart, Mark Cashman. and Paul Gustavson. Jarrod is running Backslash (<http://www.backslash.com;au>), loping software applications for the Internet and key business sectors and working as a software development consultant. Bob (aka. Dr.Bob) is an internationally recognized UK Borland Connections member and an independent technical author, trainer, and consultant using C++Builder, Kylix, and Delphi based in The Netherlands. Mark Cashman is an independent C++ developer in the U.S. Paul Gustavson lives in Virginia and is a senior systems engineer for Syntetics, Inc., a U.S.-based company providing knowledge management, systems engineering, and enterprise management services.

Powerbuilder 4 Developer's Guide Jun 23 2019 A field guide for consultants and developers presents techniques for real-world examples, demonstrating how to fully use the software to create powerful applications while describing menus, debugging, development standards, and more. Original. (Advanced).

WebObjects Developer's Guide Jun 15 2021 A practical, solutions-oriented guide to developing sophisticated Web applications with Apples WebObjects application server.